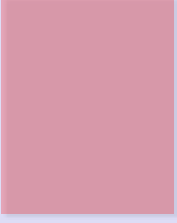


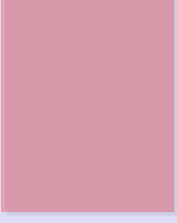
Team:		Runs:		Hits:		Details:		Notes:					
Boone JV		10		11		Location: Weather: Condition:							
#	Player	Pos	Inn	1	2	3	4	5	6	6	7	8	9
5	Nate Pohl	8	1	AB2 E9 1B AB3 L 2 3 1 4		E5 E6 AB2 L 1 E3	6-3 ③		AB3 2B AB3 L				
8	Dillon Calkins	4	1	SAC ① 1-3		U3 ①		AB5 1B L 2 1 3	AB3 AB3 AB3 L 1 2 3				
30	Tanner Lindmark	3	1	SF8 ②		FC4-6 E6 L 2 1 3		F2 ①	HR F 1				
20	Colby Disbrowe	6	1	AB5 1B L 1 2		E6 E6 TO2 G 2 1 3		F6 ②	AB5 AB5 AB6 L 1 2 3				
12	Ryan Dighton	7	1	1B L		E6 L 2 3 1 4		PO2-3 ③	AB6 2B AB6 L				
14	Jake Mallas	9	1	U3 ③		AB7 2B AB8 L 1 3 2 4			AB1 AB8 AB1 L 1 5 2 3 4	SB8 AB7 E6 L 3 1 2			
24	Will Hilsabeck	1	1		F8 ①		AB8 OT7 FC G 1			SB8 1B L 1 2			
	"	5	4										
11	Marty Kemp	5	1		F4 ②		5-3 ①		AB1 AB1 AB1 L E5				
	"	1	4							BB 1 2 3 4			
1	Christian Fosselman	2	1		F6 ③		F9 ②		F8 ②	F2 ③			
		R/H		1/3	0/0	1/0	1/1	0/2	7/5		0/0	0/0	0/0
		K/BB		0/0	0/0	0/0	0/0	0/0	1/3		0/0	0/0	0/0

Team:				Runs:	Hits:	Details:				Notes:			
Carroll Tigers JV				8	12	Location: Weather: Condition:							
#	Player	Pos	Inn	1	1	2	3	4	5	6	7	8	9
15	Thomas Feldman	6	1										
11	Jon Dvorak	DH	1										
12	Cooper LaRue	8	1										
9	Cody Davis	7	1										
13	Mason White	2	1										
5	Brandon Denney	3	1										
8	Peter Stevens	9	1										
12	Tanner White	4	1										
2	Austin Loew	4	4										
6	Mason Millard	1	1										
3	Zach Macke	-	3										
6	Mason Millard	1	4										
R/H				6/6		0/1	1/3	1/1	0/1	0/0	0/0	0/0	0/0
K/BB				1/4		1/1	0/1	1/1	1/0	3/0	0/0	0/0	0/0

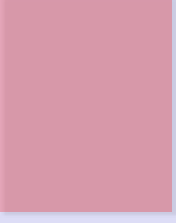
Mason Millard - 6.00 innings

Balls: 47	
Strikes: 59	
Total: 106	
Wild: 0	
Balks: 0	
Batters: 36	
HBP: 0	
Walks: 3	
Strikeouts: 1	
Hits: 11	
Total Runs: 10	
Earned: 2	

Will Hilsabeck - 3.00 innings

Balls: 38	
Strikes: 42	
Total: 80	
Wild: 0	
Balks: 0	
Batters: 23	
HBP: 0	
Walks: 6	
Strikeouts: 2	
Hits: 10	
Total Runs: 7	
Earned: 7	

Marty Kemp - 3.00 innings

Balls: 23	
Strikes: 35	
Total: 58	
Wild: 0	
Balks: 0	
Batters: 12	
HBP: 0	
Walks: 1	
Strikeouts: 5	
Hits: 2	
Total Runs: 1	
Earned: 1	

Pitches with Game Notes